CMSC 5233

Mobile Application Development

Game Project Proposal

**Objective**

To create an app that will allow a user to play a simple game with online integration.

**Assumptions**

1. App will utilize an online web service

**Goals**

To create an app that will allow a user to play a simple game with online integration.

**Work Breakdown Structure**

1. Game Project
   1. Week 1
      1. Establish a git repository with NativeScript Project Lee Shuman
      2. Design module interactions Paul Christy
      3. Document game rules Diane Truong
   2. Week 2
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   3. Week 3
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   4. Week 4
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   5. Week 5
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   6. Week 6
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   7. Week 7
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   8. Week 8
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   9. Week 9
      1. Stuff Lee Shuman
      2. Stuff Paul Christy
      3. Stuff Diane Truong
   10. Week 10
       1. Stuff Lee Shuman
       2. Stuff Paul Christy
       3. Stuff Diane Truong